

# MIT COVID19 CHALLENGE

<b>What:</b>	<b>Latin America vs. COVID-19</b> , the sixth event in the MIT COVID-19 Challenge Series of Virtual Hackathons to build solutions for COVID-19.
<b>When:</b>	June 19-21, 2020
<b>Where:</b>	Online
<b>Language:</b>	English (primary), Spanish and Portuguese
<b>Email:</b>	covid19challenge@mit.edu
<b>Website:</b>	<a href="https://covid19challenge.mit.edu">covid19challenge.mit.edu</a>
<b>Social Media Hashtag:</b>	#MITCOVID19Challenge

## MIT COVID-19 CHALLENGE

### PROBLEM

People looking to develop solutions that can help in the COVID-19 crisis face the following challenges:

1. Are not sure which **pressing problems** to focus on
2. Are not able to **easily assemble a team** to develop a solution in the problem area
3. Are not able to **easily partner** with organizations that can deploy and scale a solution

### SOLUTION: virtual hackathons

A structured channel for those eager to help in this crisis to do so effectively and collaboratively via a series of virtual hackathons focused on rapid team-based problem definition and solution development.

## Latin America vs. COVID-19

### GOAL

Develop solutions that have meaningful impact in Latin America in the short-term (3-6 months). We will actively procure partners that can support the implementation and readiness of solutions post the event.

### PROMPTS *(subject to change)*

***Supporting our Health Systems:*** *with supply shortages and limited availability of clinical professionals, how can we support health systems in Latin America overcome the strains imposed by the COVID-19 crisis?*

***Empowering the Informal Economy***

***Protecting the Most Vulnerable***

***Preventing Misinformation in Latin America***

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## STRUCTURE

Like prior events, Latin America vs. COVID-19 will be structured as a virtual hackathon with multi-disciplinary teams of 5-6 members and collaboration to be facilitated via Slack, Google Drive, and Zoom.

## TIMING

On June 19, participants will gather to present their own ideas in problem pitch sessions. Participants will then form teams to home in on key problems and devise their solutions. Over the next 48 hours, teams will iterate on these ideas with the assistance of mentors and partner organizations. On June 21, participants will reconvene to present their final pitches to judging panels, and winning teams will be selected per track.

## HOW CAN YOU HELP?

Before the Event	During the Event	After the Event
<p>Help source and prioritize problems to be worked on during the event.</p> <p>Promote the event to participants and mentors. Here's our <a href="#">Media Kit</a>.</p>	<p>Provide mentors and resources (e.g. infrastructure, datasets, connectivity, funding, etc.) to help teams create solutions, iterate, build, and develop as quickly as possible.</p>	<p>Support continuing teams bring their solutions to market rapidly via partner-team matching, co-development and implementation.</p>